

EQUINE VALLEY ASSOCIATION GRADUATION CIRCUIT PATTERN BOOK 6/24 & 25, 2023

THANKS TO OUR SPONSORS!

PLATINUM SPONSORS!



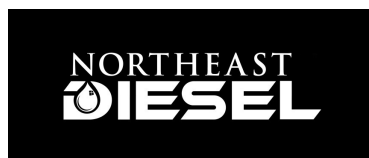
Fabulous Finds

CUSTOM DAY SHIRT EMBELLISHMENT &
HIGH END CONSIGNMENT SHOW CLOTHING

GOLD SPONSORS!

CHARM POOLS

POULIN GRAIN
Leading Animal Nutrition



BUCKLE SPONSORS

Brooke Aston
Paul Cimino

CLASS SPONSORS

Linda Lambert
Deborah Marino
Gayle Colburn
Louise Becker

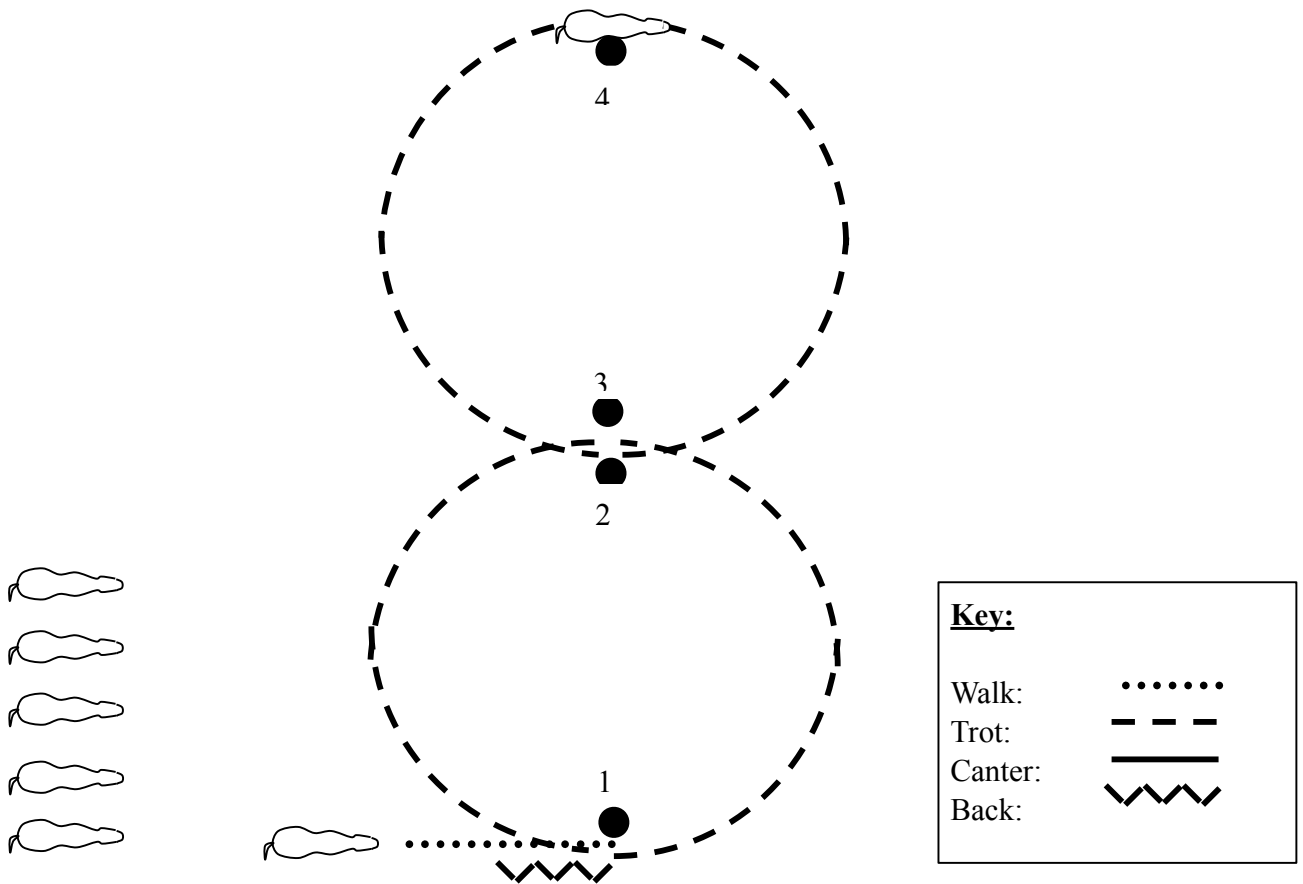
EVA Graduation Circuit

Show Date: June 24, 2023

Horsemanship

Walk Trot

1. Walk to marker 1.
2. Jog a serpentine to markers 2 and 3 and on to marker 4.
3. At marker 4, continue to jog to markers 2 and 3.
4. At markers 2 and 3, continue to jog to marker 1.
5. At marker 1, stop and back.
6. Retire to the end of the arena.



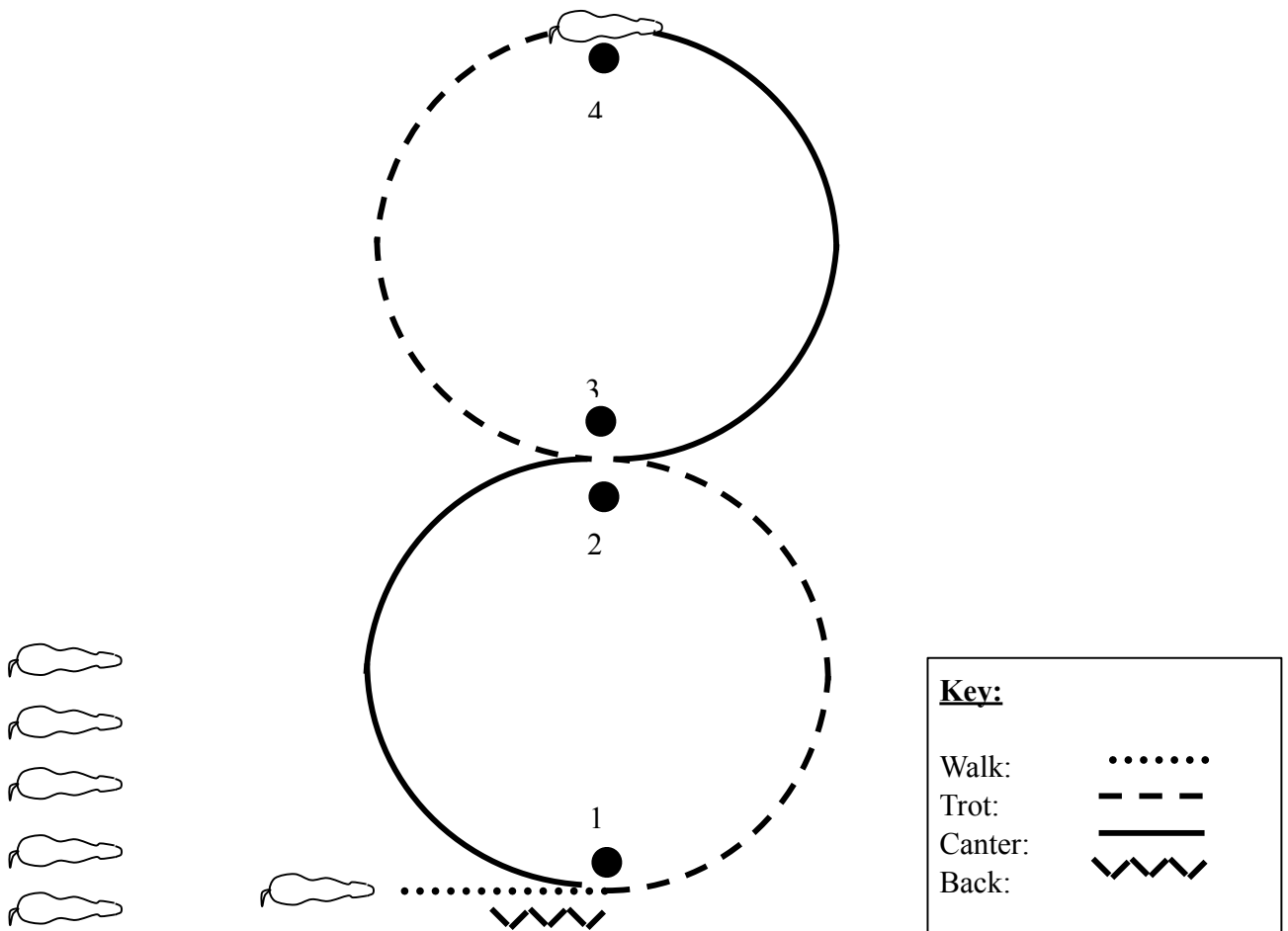
EVA Graduation Circuit

Show date: 6/24/23

Horsemanship

All Rookie and Level 1

1. Walk to marker 1.
2. Jog a serpentine to markers 2 and 3 and on to marker 4.
3. At marker 4, lope a semicircle to markers 2 and 3 on the right lead.
4. At markers 2 and 3, show a change of lead and lope a semicircle to marker 1.
5. At marker 1, stop and back.
6. Retire to the end of the arena as directed by the ring steward.



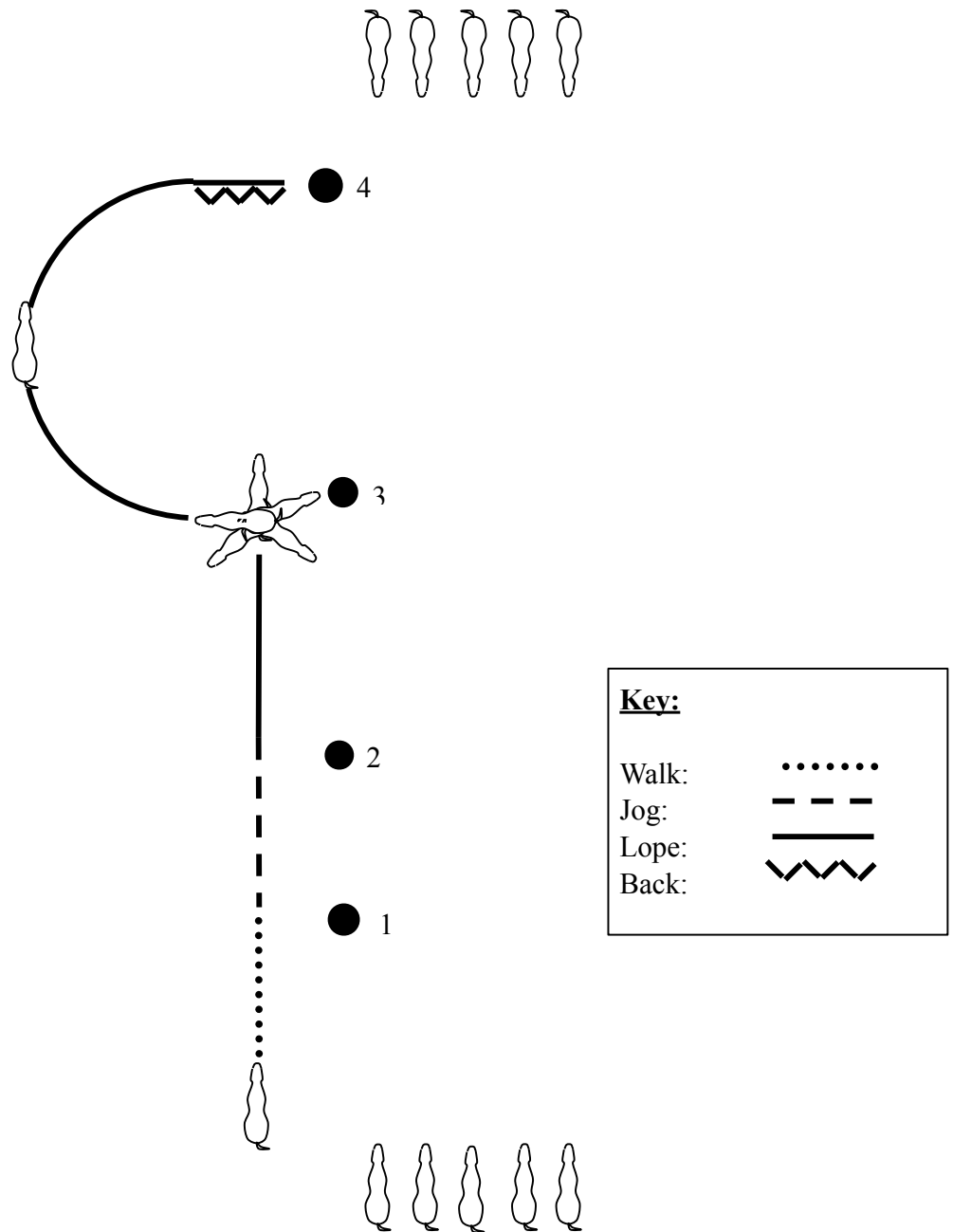
EVA Graduation Circuit

Show date: 6/24/23

Horsemanship

Youth 18 and Under, Amateur, Select

1. Walk to marker 1.
2. Jog from marker 1 to marker 2.
3. Lope left lead from marker 2 to marker 3.
4. At marker 3, stop. Perform a 270 to the right. Lope a semicircle from marker 3 to marker 4 on the right lead.
5. At marker 4, stop and back 5 steps.
6. Jog to end of arena and line up as directed by the ring steward.



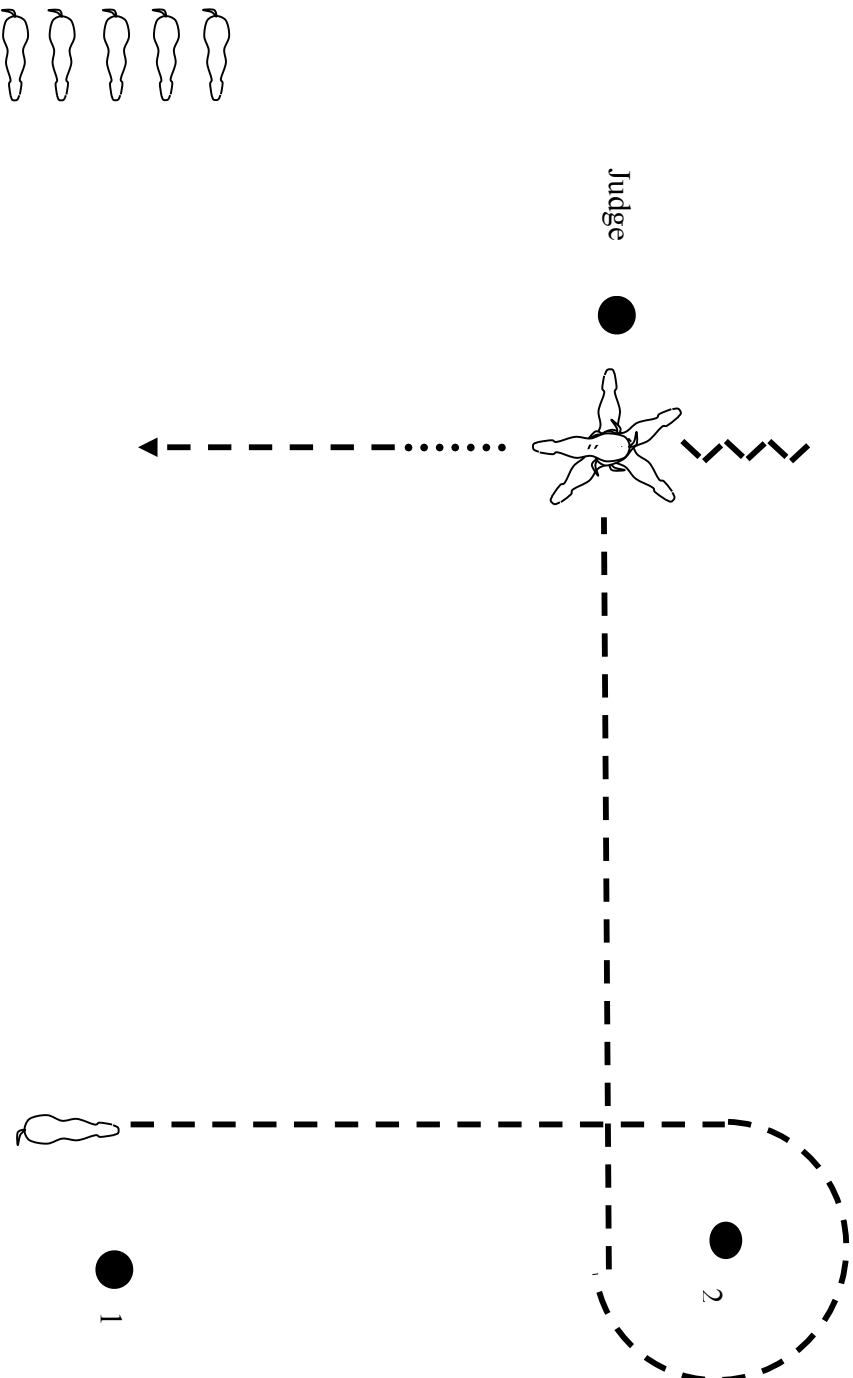
EVA Graduation Circuit

Show date: 6/25/23

Showmanship

Youth, Amateur, Select

1. Be ready to start at cone 1.
2. Trot around cone 2 to judge and set up for inspection.
3. When dismissed, execute a 270° spin to the right and back 8 steps.
4. Walk approximately 5 steps.
5. Trot away and retire to the end of the arena or as directed by the ring steward.



Key:
Walk:	- - - -
Trot:	~~~~~
Back:	~~~~~

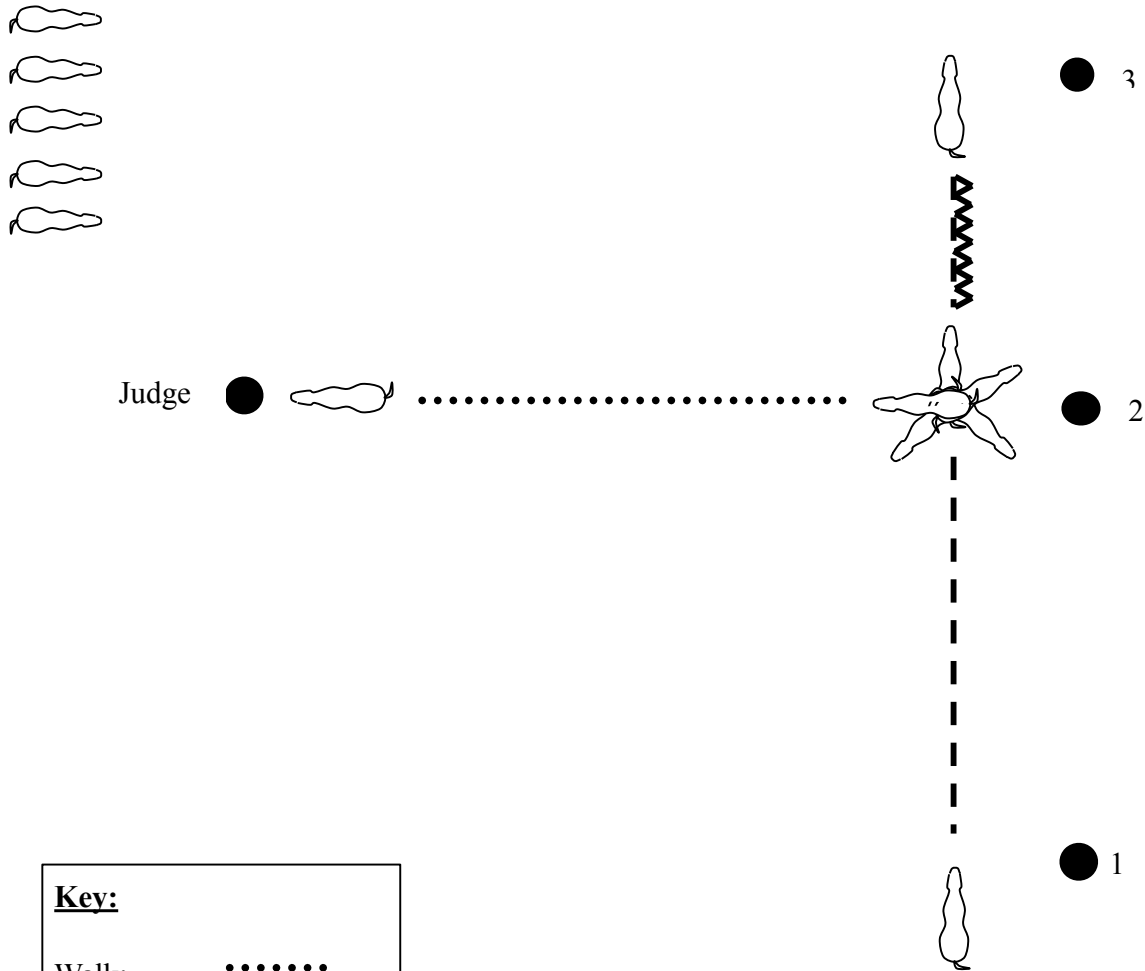
EVA Graduation Circuit

Show date: 6/25/23

Showmanship

Small Fry, Rookie, Level 1

1. Starting at marker 1, trot to marker 3 and stop.
2. Back from marker 3 to marker 2 and execute a 270 spin.
3. Walk from marker 2 to the judge and set up for inspection.
4. When dismissed, retire to the end of the arena as directed by the ring steward.



Key:

Walk:
Trot: - - - -
Back: \ / \ / \ / \ /

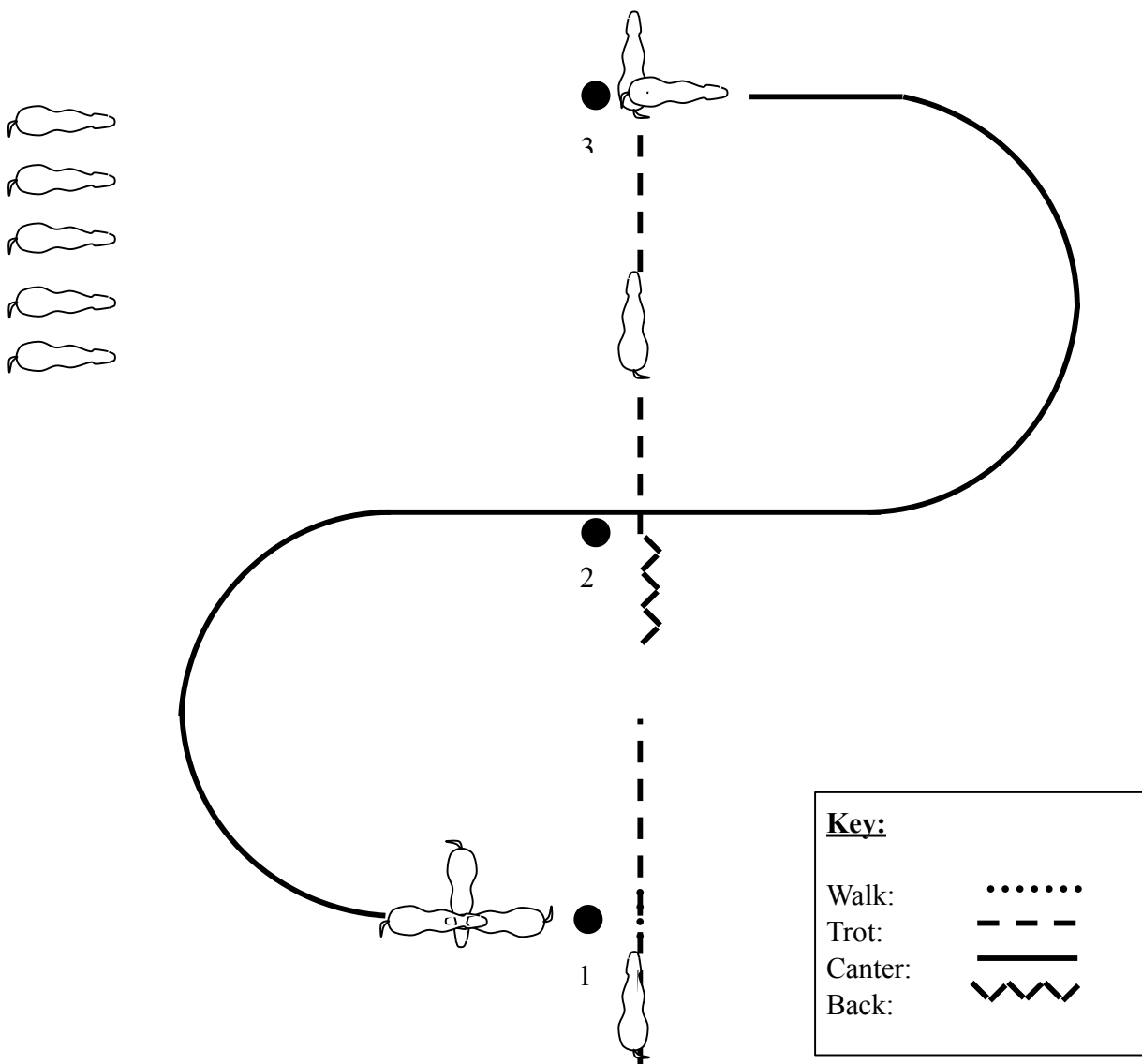
EVA Graduation Circuit

Show date: 6/25/23

Equitation

Youth, Amateur, Select

1. Walk to marker 1.
2. At marker 1, pick up a sitting trot to marker 2.
3. At marker 2, stop. Back 5 steps. Posting trot to marker 3 on right diagonal.
4. At marker 3, stop. Execute a 90 degree right turn on haunches. Canter a half circle to marker 2 on the right lead.
5. At marker 2, execute a lead change and canter a half circle to marker 1 on the left lead.
6. At marker 1, stop. Execute a 180 degree turn to the right on the forehand.
7. Trot to the end of the arena as directed by the ring steward.



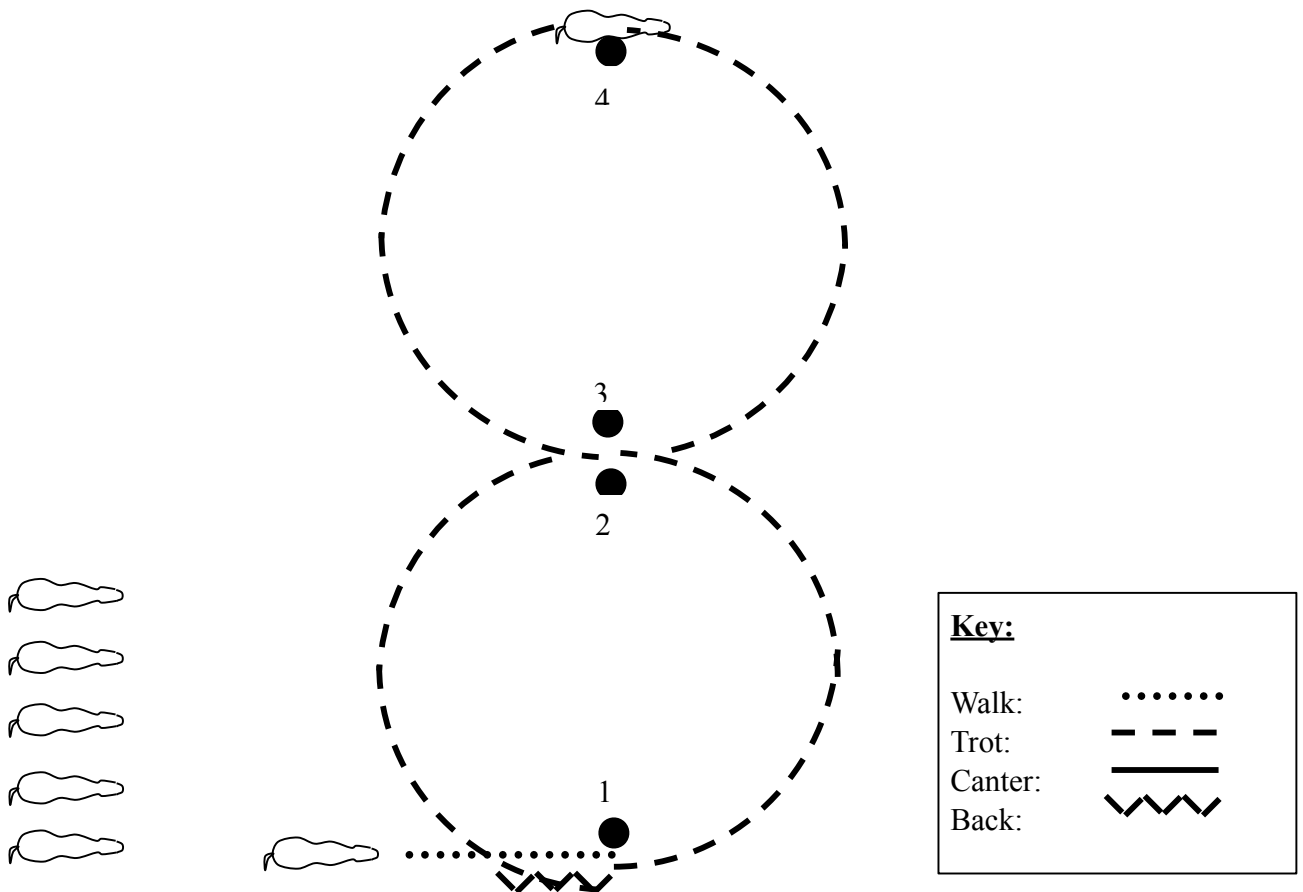
EVA Graduation Circuit

Show date: 6/25/23

Equitation

Walk-Trot

1. Walk to marker 1.
2. Trot on a semicircle to markers 2 and 3 on the right diagonal.
3. At markers 2 and 3, show a change of diagonal and trot a semicircle to marker 4 on the left diagonal.
4. At marker 4, continue to trot circle to markers 2 and 3.
5. At markers 2 and 3, show a change of diagonal and trot a semicircle to marker 1 on the right diagonal.
6. At marker 1, stop and back.
7. Retire to the end of the arena.



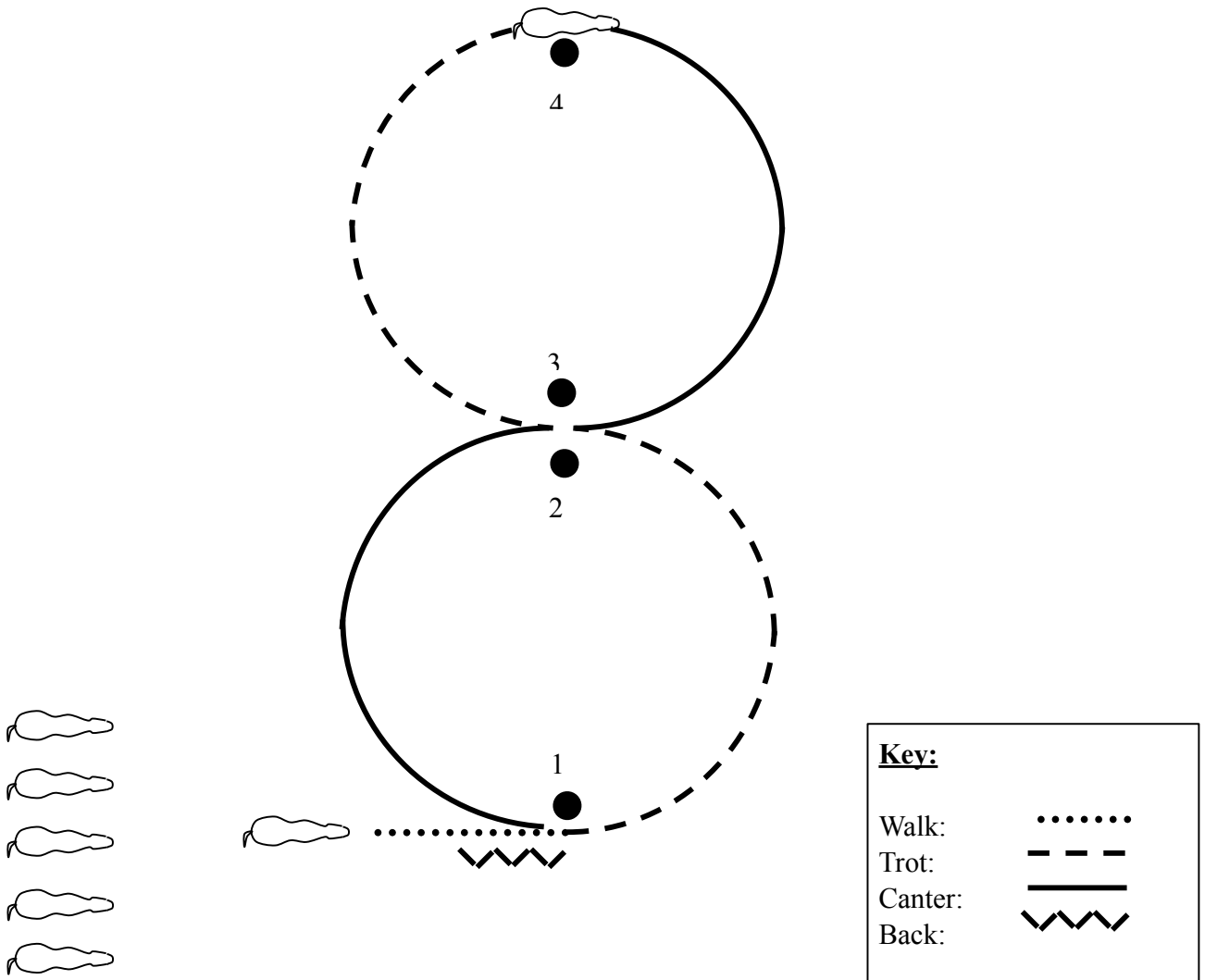
EVA Graduation Circuit

Show date: 6/25/23

Equitation

Rookie, Level 1

1. Walk to marker 1.
2. Trot on a semicircle to markers 2 and 3 on the right diagonal.
3. At markers 2 and 3, show a change of diagonal and trot a semicircle to marker 4 on the left diagonal.
4. At marker 4, canter a semicircle to markers 2 and 3 on the right lead.
5. At markers 2 and 3, show a change of lead and canter a semicircle to marker 1.
6. At marker 1, stop and back.
7. Retire to the end of the arena.

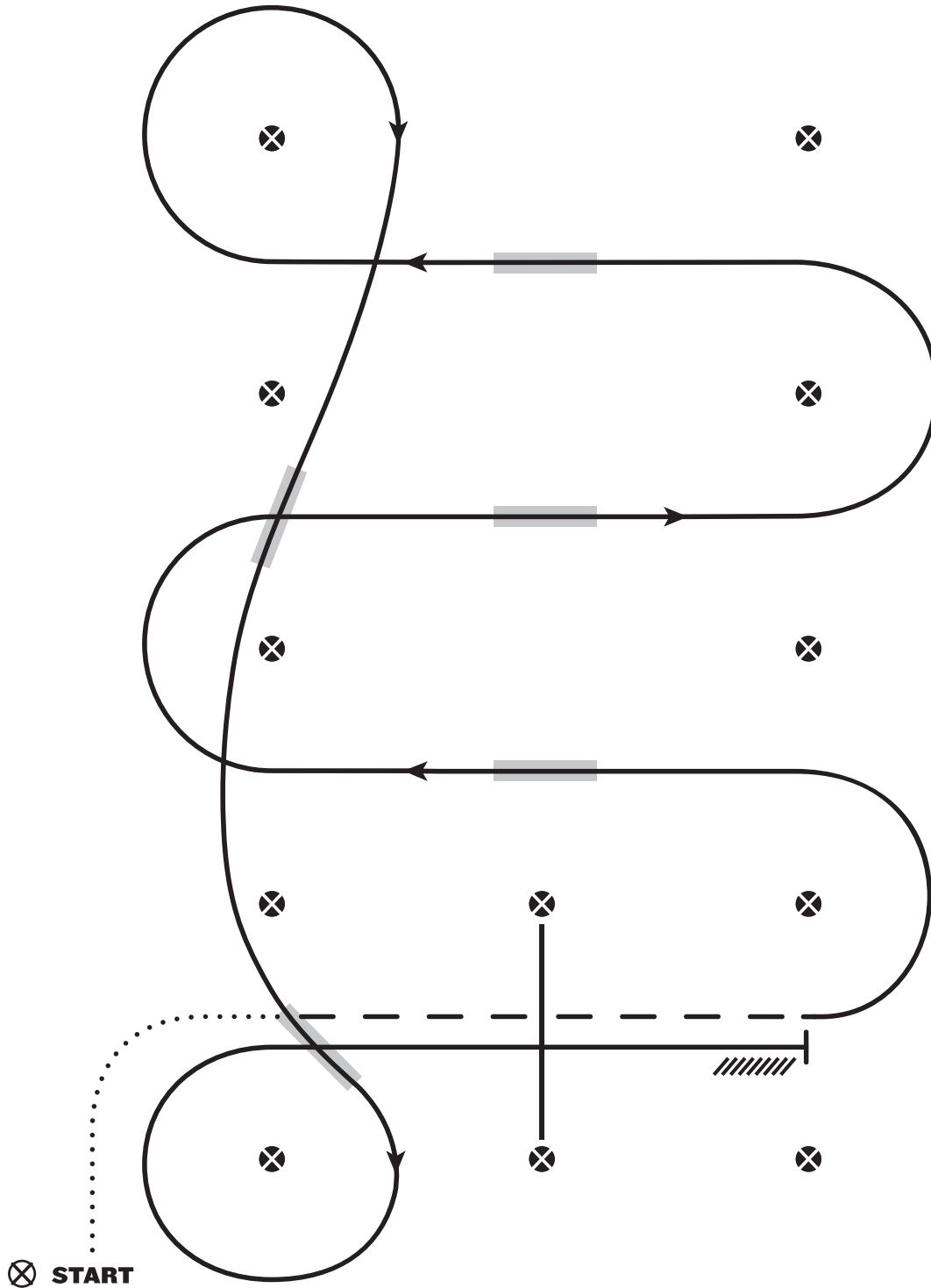


EVA Graduation Circuit, Show date 6/24/23

LEVEL I WESTERN RIDING PATTERN 2

LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
————	Lead Changing Area



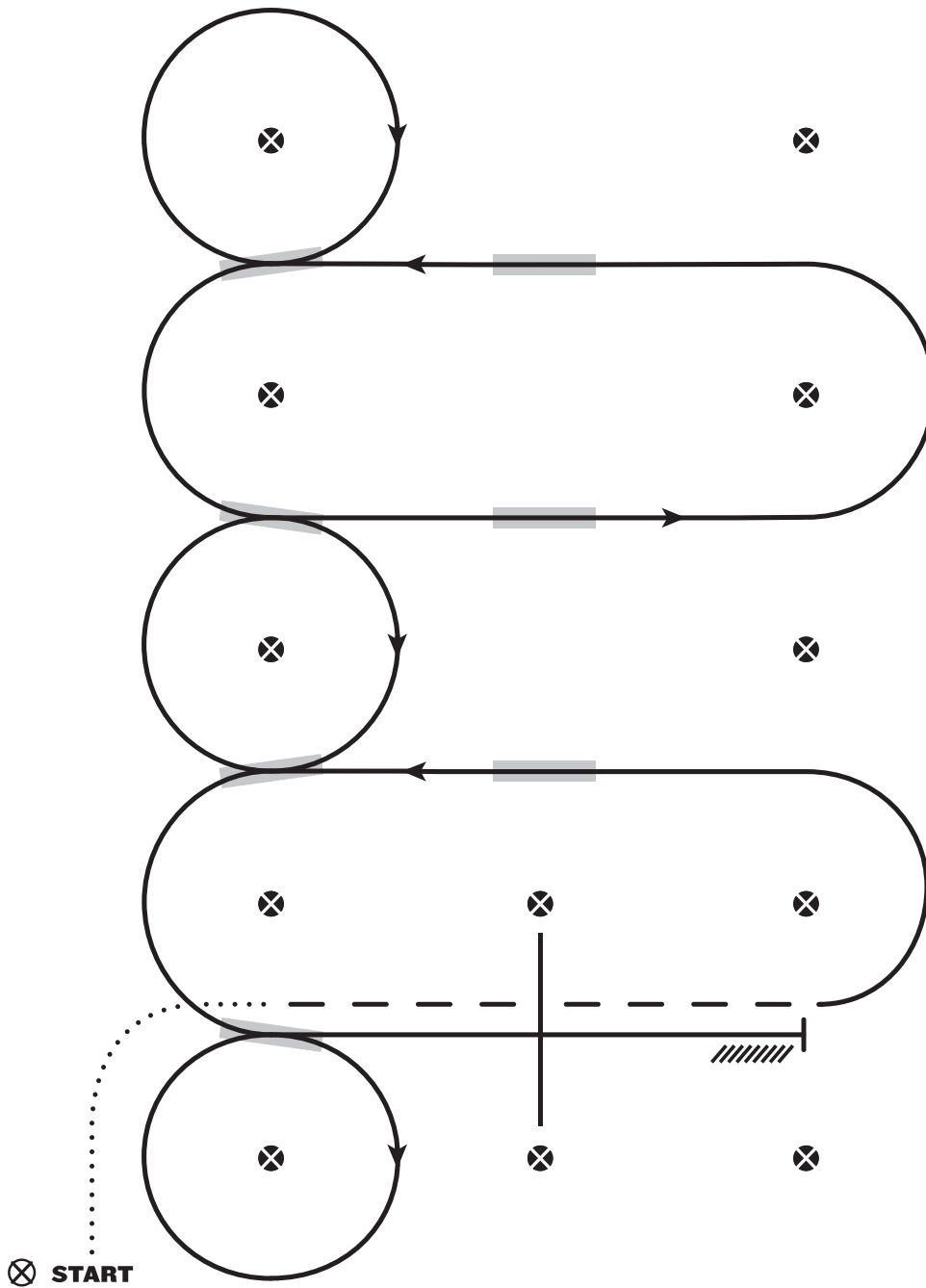
1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

EVA Graduation Circuit, Show date: 6/24/23

WESTERN RIDING - PATTERN 2

LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
■	Lead Changing Area

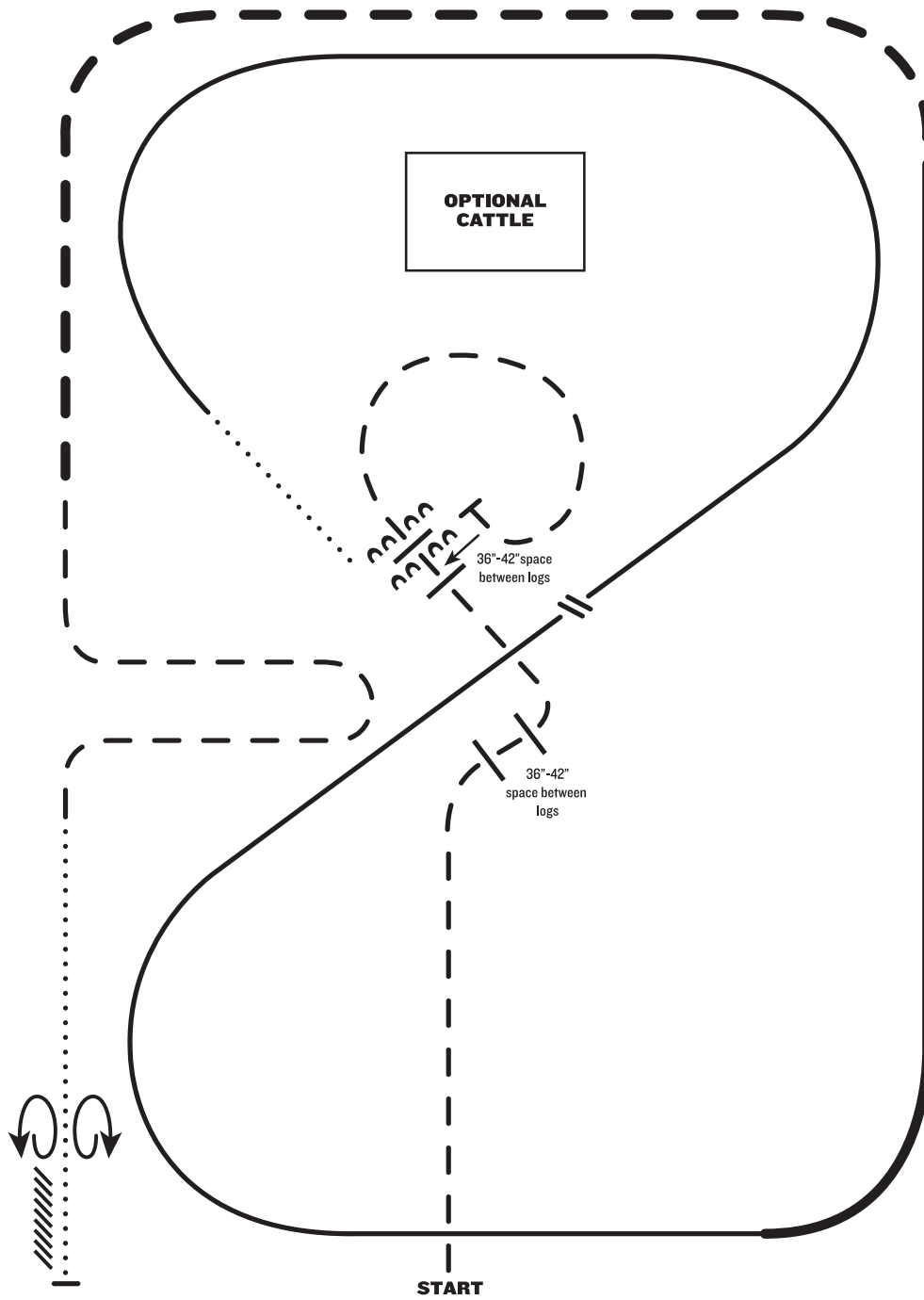


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

RANCH RIDING - PATTERN 9

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
////	Back
\\	Lead Change



1. Trot
2. Trot over two sets of logs
3. Trot circle, stop and side pass left over log
4. Walk
5. Lope right lead
6. Change leads (simple or flying)
7. Lope left lead
8. Extended lope left lead
9. Extended trot
10. Trot
11. Walk
12. Stop and back
13. 360° turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

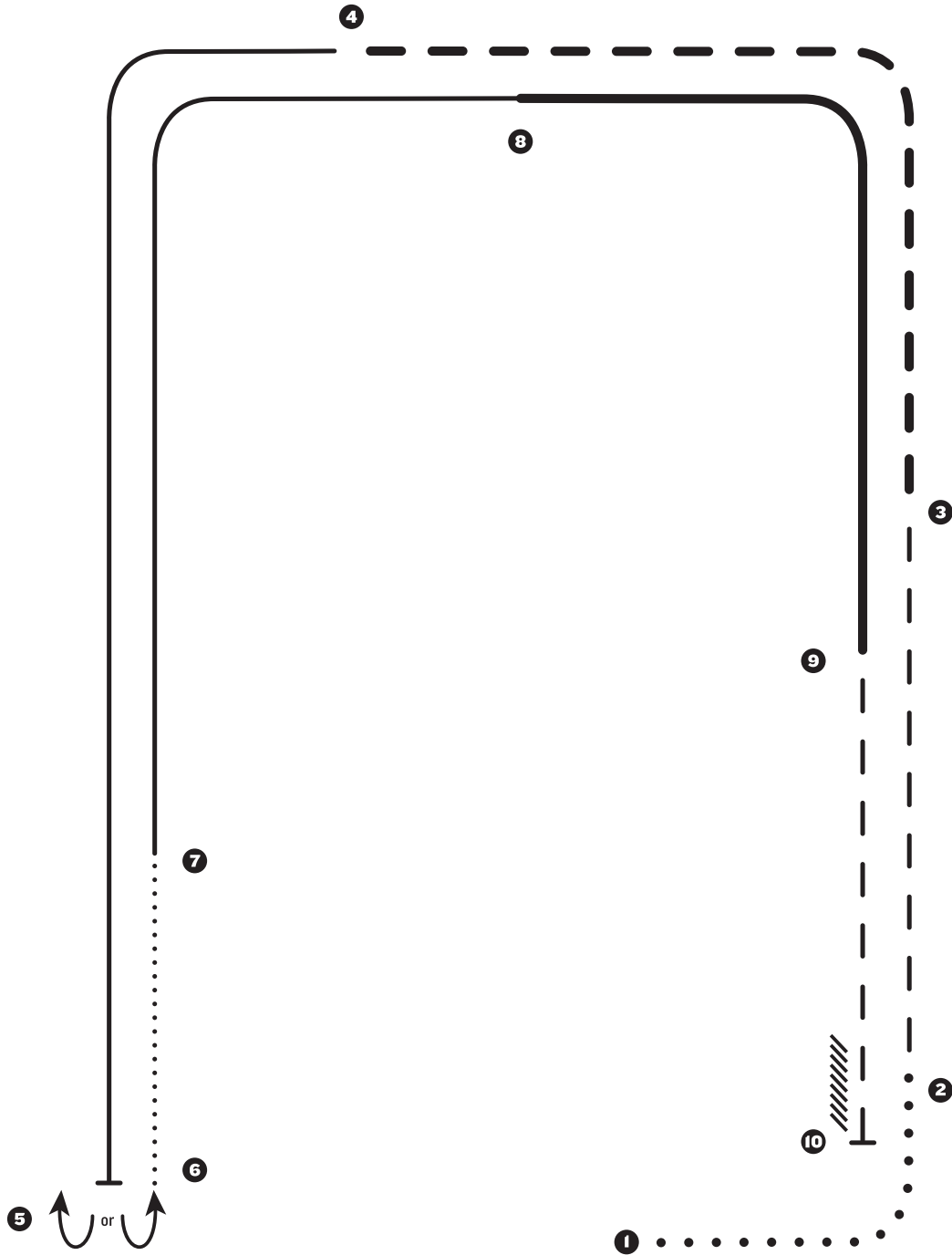
EVA Graduation Circuit, Show date: 6/24/23

VRH PATTERN I

RANCH RIDING

LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
////	Back

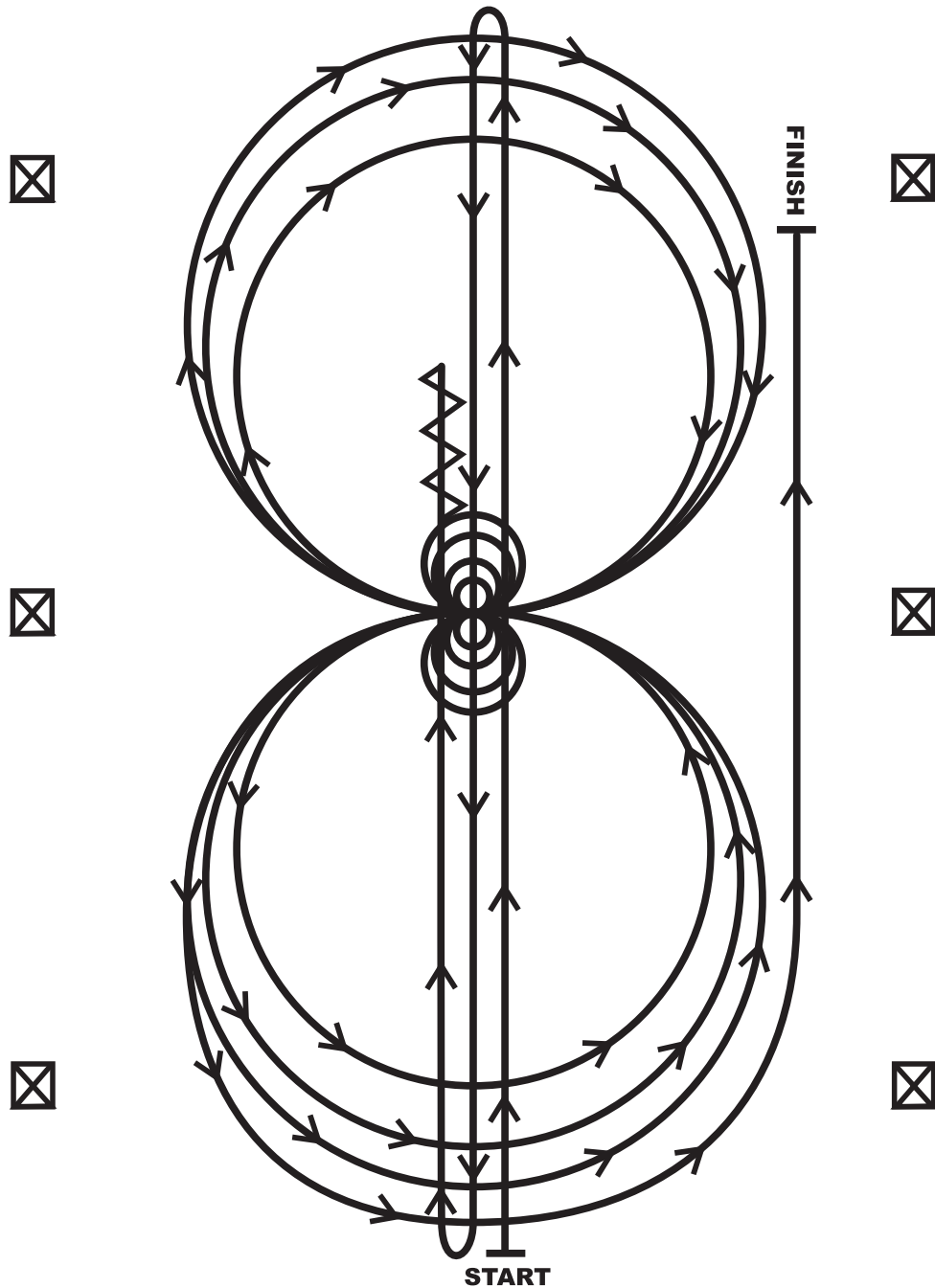


When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

1. Extended Walk from 1 to 2 - 75 feet
2. Trot from 2 to 3 - 120 feet
3. Extended Trot from 3 to 4 - 240 feet
4. Lope from 4 to 5 - 150 feet
5. Stop at 5; reverse (either direction)
6. Walk from 6 to 7 - 30 feet
7. Lope from 7 to 8 - 150 feet
8. Extended Lope from 8 to 9 - 200 feet
9. Trot from 9 to 10 - 90 feet
10. Stop and Back at 10 - approximately one horse length

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

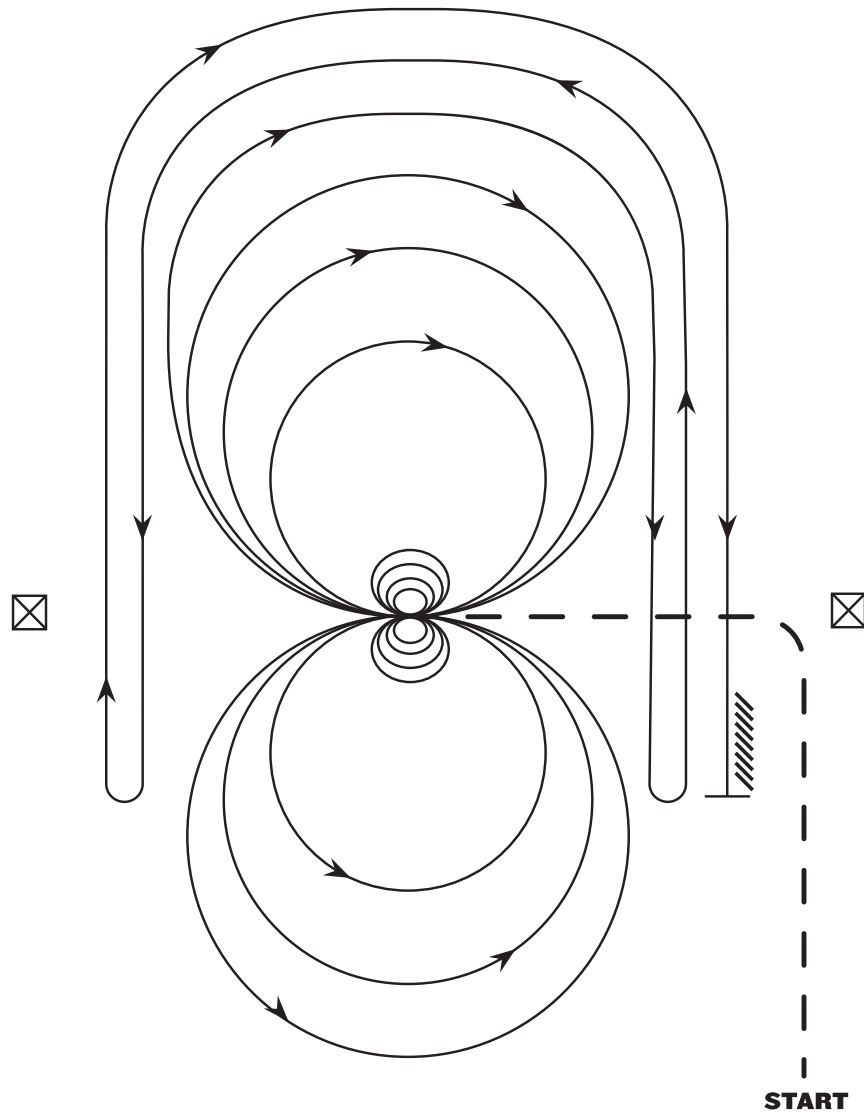
REINING PATTERN I



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

VRH

RANCH REINING PATTERN 2



Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows: Trot to center of arena and stop or walk before departure.

1. Beginning on right lead, complete two circles to the right - the first one large and fast; the second one small and slow. Stop at center.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on left lead, complete two circles to the left - the first one large and fast; the second one small and slow. Stop at center.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on the right lead, complete a large fast circle to the right and change leads at center of arena. Complete a large fast circle to the left and change leads at center of arena.
6. Begin a large fast circle to the right, but do not close this circle. Run down the right side of the arena, past the center marker, and do a left roll back at least 20 feet from the wall or fence.
7. Continue back around the previous circle, but do not close this circle. Run down the left side of the arena, past the center marker, and do a right roll back at least 20 feet from the wall or fence.
8. Continue back around previous circle, but do not close this circle. Run down right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.